

DEFENSIVE AND COMETITIVE BIDDING		@		WBFC Convention Card			
OVERCALLS(Style; Responses; 1/2level; Reopening)		OPENING LEADS STYLE					
Major overcalls and (1C)-1D are 5+cards, rarely 4 at the 1-level if concentrated values. 2m and 3m overcalls are usually 6+ cards. Responses: 2N is almost always F1R after an overcall. After partner's 1M, a non-jump to 2N is a LR. Natural new suits by advancer under 2 of partner's suit are forcing, else Xfers or NF Constructive. Xfer advances starting at 2 of opener's suit through a raise of our suit Reopening action can be light		Lead	in Partner's Suit	Category i.e. Green / Blue / Red / HUM / Brown Sticker: Red			
	Suit	3rd from even, low from odd	upside-down count (if honest)	Country: United States			
	NT	4th if like, else 2nd from 4+, MUD from 3 small, Top of doubleton.	count or attitude towards opening lead	Event: (Open/Women/Senior/Transnational)			
	Subseq	Attitude oriented mid-hand (2nd/4th, top of shortness). Standard-ish honors mid-hand	standard current count, reverse smith	Players: Kyle Rockoff, Daniel Weiss			
Other:	Rare trump suit preference.						
1NT OVERCALL (2nd/4th Live; Responses; Reopening)		LEADS		SYSTEM SUMMARY			
15-18 incl. (1x)-p-(1y)-1N. Stmn/xfr. 2Sstr. ask Or C. 2N=D (3D SA). 3C puppet. 3D minors gf. 3M splinter, 3oM, at least (54) minors In balancing, 11-15. Responses nearly same as direct seat, except, 1N-2C-2N = 14-15 no 5cd suit (3C re-asks), 1N-2C-3m/3M = 5cd suit, 14-15.	Lead	Vs.Suit	Vs. NT	GENERAL APPROACH AND STYLE			
	Ace	ace from AK unless AK stiff, A att, K count at 5-level+	Rusinow at trick 1 only	1C is our strong opening, but it is not always strong. 1C = 16+ any (not 19-20 bal)			
	King	ace from AK unless AK stiff, A att, K count at 5-level+	Rusinow at trick 1 only, unblock or count gen.	OR one of two weak options 1) 10+13 bal with 4 or 5cd major, or 2) 10-12 4=4=1=4.			
	Queen	standard	Rusinow at trick 1 only	1D/1H/1S/2C/2D are 10-15 precision style. 1D/1H/1S always unbal 1st/2nd (can have 2 doubletons)			
	Jack	standard	Rusinow at trick 1 only	We generally open rule of 19 with 2 defensive tricks. All balanced 11s NV and all balanced 12s Vul.			
JUMP OVERCALLS(Style; Responses; Unusual NT)		10	standard	Rusinow at trick 1 only	We can be as light as 8 in 3rd seat. We often upgrade hands based on a 5cd suit, or heavy in Aces/Kings.		
1-Suit: Preemptive, RONF, McCabe over X, unless specified below as two-suited 2-Suit: NV: (1C)-2D = 5D+4H+ 6-14. (1m)-2H = 5H+4S+ 6-14. (1red)-2S = 4S+5C+ 6-14. (1M)-3C = 5S+ minors 6-14. 1S-3D = 5S+ reds 6-14 More 2-suit: NV: 2N = non-touching plus other, 15+. Vul: unusual 2N Reopening: good suit with some extra length and values	9	standard	Rusinow at trick 1 only	1NT Openings: NV: 11-15, vul 12-15. If 11-12 then no 4-5M. Could have 13 and 5M.			
	Hi-x	suggests even number of cards in suit (third/low)	Generally att (= discouraging)	2 OVER 1 Responses: 1M-2C art gf. 1H-2D and 1S-2H = good 3cd raise. 1S-2D = 5+ !hs < GF			
	Lo-x	suggests odd number of cards in suit (third/low)	Generally att (= encouraging)	SPECIAL BIDS THAT MAY REQUIRE DEFENCE			
DIRECT and JUMP CUE BIDS (Style; Responses; Reopening)		SIGNALS IN ORDER OF PRIORITY		1C=11-13 (semi)bal with 1+ 4-5M (could be 4-4 majors, could be 4=4=1=4 11-12 HCP). OR 16+ art, not 19-20 bal			
NV: direct = 4+ suit above, 5+ suit below, any strength. Vul: Michaels Jump: (1m)-3m = nat pre, (1M)-3M = stopper ask, usually long minor		Partner's Lead	Declarer's Lead	Discarding	2D = 4=4=1=5 minus a card, (10)11-15. With 10-12 4=4=1=4 we open 1C		
	Suit:1st	Att	Trump suit pref (rarely used)		Several 2-suited overcalls NV. A direct cue shows 4+ of the suit below, 5+ of the suit above, any strength.		
	2nd	Count	Count	Attitude	(1D/1H)-2S shows 4+ spades, 5+ clubs. Several of our other jump overcalls NV show 5+ of the suit bid, at least 4+ of the suit directly above.		
	3rd	SP	SP	Count	Vulnerable, we play a direct 2-level cue as at least 5/5 majors over 1m, 5oM/5m over 1M		
	NT: 1st	Att	Reverse Smith echo (can be by either of us if relevant)	SP			
VS. NT(vs. Strong/Weak; Reopening;PH)	2nd	Count	Count				
	3rd	SP	SP				
Vs strong (direct): X = 4M5m or rarely various strong; 2C=majors, 2D=1major 2M = 5M4m, 2N = minors Vs. strong (balancing): X = single-suited (5+), 2C/2D/2H = Suit bid + higher (44 or better), 2S = natural (5+). Can be very light. We tend to bid with nearly any hand with shortness.	Signals (including Trumps):		UDCA, rev. smith vs. NT, trump suit pref, std. current count.				
	Vs weak (contains 13 or fewer HCP, direct & balancing): X=pen, 2C=majors, 2D=1major 2M = M+m, tends to be 5M but not guaranteed, 2N = minors		DOUBLES				
VS.PREEMPTS(Doubles; Cue-bids; Jumps; NT bids)		TAKEOUT DOUBLES(Style;Responses;Reopening)					
Aggressive across a passed partner. In some spots where 2N/4N is takeout, can be additional negative inferences. X t/o thru 4H. Cue = Michaels. 4 new m = leaping Michaels. 2N = 15-18 when available, systems on.		We play lebensohl over weak 2s, and after opponent's bid and simple raise a suit. In some spots (most commonly in balancing auctions, or cases where partner is a true passed hand), 2N to double can be an offer of 2 spots to play.		SPECIAL FORCING PASS SEQUENCES			
VS. ARTIFICIAL STRONG OPENINGS		SPECIAL,ARTIFICIAL AND COMPETITIVE DOUBLES/REDOUBLES					
Psycho suction after any strong opening and any art neg. response. Suit bid = that suit or the two higher suits. NT = 2 non-touching suits X = clubs or diamonds & hearts Very strong hands (good 15+ generally) tend to pass, then balance.		Snapdragon doubles, Redouble by advancer after responder's negative double, generally implies doubleton support and desire to compete		IMPORTANT NOTES THAT DON'T FIT ELSEWHERE			
OVER OPPONENTS' TAKE OUT DOUBLE							
2NT = LR of M. Transfers over 1M-(X) starting at 1NT. XX values				Psychics: We are aware that partner may psych but we don't know when it's going to happen. Third seat is by far the most likely place.			

OPEN	TICK IF ART.	MIN NO. OF CARDS	NEG. DBL. THRU	DESCRIPTION	RESPONSES	SUBSEQUENT AUCTION	COMPETITIVE & PASSED HAND BIDDING
IC	X	0	3S	1) 11-13 4432, 4333, 5332, (42)=(52) with a 4 or 5cd major. 2) 4=4=1=4 11-12, 3) 16+ any shape (not 19-20 balanced).	ID = 0-7 any or 13-15bal no4M IM = 8+, 4+ cards, IN = 8-11 bal no 4cd Major 2C = 11+ no 4cd major; 2D = 8-11 both minors no 4cd major 2H = 6+S, inv+. 2S = 5+ spades 8-11, no other 4+ suit. 2N = 5(332) or 3-suited short H 11-12 inv, 3m = 8-11 6+m 3H+ = 3-suited, short hearts, 14+ SI across the big hand	IC-1H-1S+ and IC-1S-2C+ is GF relay IC-2C-2D and IC-2D-2N is GF relay IC-ID-1M 4+ 16-21 (Rarely 3M with minors) IC-ID-2C = various 20+ with maj, or 24+ Bal IC-ID-2D = minors 16+ FIR, or 21-23 Bal	Modified negative freebids in comp
ID		3	3S	(9)10-15, 3+ unbalanced or semi-balanced. Can contain longer clubs. Implies singleton or void if <6+ diamonds	IM nat, 1N GF relay 2C 5+ constr-bad invite, 2D nat NF, 2H 5S 4H constr; 2S mixed to inv raise	ID-1H-1N = 5+ clubs. ID-1S-1N = 4H	
IH/IS		5	3S	(9)10-15, 5+ unbalanced or semi-balanced.		IM-2C is GF relay Opener's rebids after IH-IS are transfers	
I NT			3S	11-15 (11+-15Vul), balanced or semi-balanced. If 11-12, tends to deny a 4 or 5cd or longer major. All 5422s with a 5cd minor in the point range tend to open 1N in 1st/2nd seat. We by agreement never upgrade 10s or downgrade 16s into the range.	2C = 10+, modified stayman; contains most GF with a 5cd suit 2D = 1) 5+ single suited, < invitational, 2) GF both minors, 3) 6+ single suited, SI 2M = natural 8-10, light invitational, 2N = 11-12 good inv, can have 4cd major 3m = 10-11 6+ light invitational, 3M = 11-12 6+ good invitational	Various GF relays after 1N-2C-2x	Normal Lebensohl Negative doubles generally competitive
2C		6	3S	(9)10-15, 6+ clubs	2D/2H = 8+, 4+ card optional xfers. Either 8-9 5+ cards, or any invitational hand 2S = Bal inv or diamonds, 2N = forcing club raise, 3C = competitive non-inv	2C-2red-2N = max, 2C-2red-3C = min 2C-2S-2N = min, 2C-2S-3C = max	
2D	X	0		(9)10-15, 3-suited short diamonds	2N asks (relay), New suits P/C, except 3D natural forcing.	2D-2H-2S = 4=3=1=5 any strength	
2H		5		4-10 5+ preemptive. Usually 6+ in 1st/2nd seat. 4th seat more like 9-12, 6+.	RONF, 4C preemptive keycard		McCabe
2S		5		4-10 5+ preemptive. Usually 6+ in 1st/2nd seat. 4th seat more like 9-12, 6+.	RONF, 4C preemptive keycard		McCabe
2 NT				19-20 balanced (could have 5cd major)	3C muppet Stayman, 3/4red xfer, 3S->3N MSST		
3C				4-9 preemptive, 6+ cards	4D preemptive keycard		
3D				4-9 preemptive, 6+ cards	4C preemptive keycard		
3H				4-9 preemptive, 6+ cards	4C preemptive keycard		
3S				4-9 preemptive, 6+ cards	4C preemptive keycard		
3 NT	X			Solid m, no outside A/K (1st/2nd). 3rd/4th = Source of tricks, desire to play 3N		Keycard: 1430 except exclusion. Kickback. DOPI/ROPI when can play 5, DEPO higher 5 of keycard suit asks for specific kings Gerber (04)123, 5C same for kings 5N pick a slam	
4C				preemptive usually 7/8+			
4D				preemptive, usually 7/8+			
4H				preemptive usually 7+			
4S				preemptive, usually 7+			
4NT	X			Specific Ace Ask	5C = none, 5x = ace below, 6C = 2 aces	Relays: modified Mulberry	
5C				preemptive, no specific length understandings			
5D				preemptive, no specific length understandings			
5H				preemptive, almost never used			
5S				preemptive, almost never used			
5NT	X			Specific King Ask	6C = none, 6x = king below, 7C = 2 kings		

Note #

Description